

# Homework No. 09 (Spring 2019)

## PHYS 510: Classical Mechanics

Due date: Tuesday, 2019 Apr 23, 4.30pm

1. (20 points.) Lorentz transformation describing a boost in the  $x$ -direction,  $y$ -direction, and  $z$ -direction, are

$$L_1 = \begin{pmatrix} \gamma_1 & -\beta_1\gamma_1 & 0 & 0 \\ -\beta_1\gamma_1 & \gamma_1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}, \quad L_2 = \begin{pmatrix} \gamma_2 & 0 & -\beta_2\gamma_2 & 0 \\ 0 & 1 & 0 & 0 \\ -\beta_2\gamma_2 & 0 & \gamma_2 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}, \quad L_3 = \begin{pmatrix} \gamma_3 & 0 & 0 & -\beta_3\gamma_3 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ -\beta_3\gamma_3 & 0 & 0 & \gamma_3 \end{pmatrix}, \quad (1)$$

respectively. Transformation describing a rotation about the  $x$ -axis,  $y$ -axis, and  $z$ -axis, are

$$R_1 = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & \cos \omega_1 & \sin \omega_1 \\ 0 & 0 & -\sin \omega_1 & \cos \omega_1 \end{pmatrix}, \quad R_2 = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & \cos \omega_2 & 0 & -\sin \omega_2 \\ 0 & 0 & 1 & 0 \\ 0 & \sin \omega_2 & 0 & \cos \omega_2 \end{pmatrix}, \quad R_3 = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & \cos \omega_3 & \sin \omega_3 & 0 \\ 0 & -\sin \omega_3 & \cos \omega_3 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}, \quad (2)$$

respectively. For infinitesimal transformations,  $\beta_i = \delta\beta_i$  and  $\omega_i = \delta\omega_i$  use the approximations

$$\gamma_i \sim 1, \quad \cos \omega_i \sim 1, \quad \sin \omega_i \sim \delta\omega_i, \quad (3)$$

to identify the generator for boosts  $\mathbf{N}$ , and the generator for rotations the angular momentum  $\mathbf{J}$ ,

$$\mathbf{L} = \mathbf{1} + \delta\boldsymbol{\beta} \cdot \mathbf{N} \quad \text{and} \quad \mathbf{R} = \mathbf{1} + \delta\boldsymbol{\omega} \cdot \mathbf{J}, \quad (4)$$

respectively. Then derive

$$[N_1, N_2] = N_1N_2 - N_2N_1 = J_3. \quad (5)$$

This states that boosts in perpendicular direction leads to rotation. (To gain insight of the statement, calculate  $[J_1, J_2]$  and interpret the result.)

- (a) Is velocity addition commutative?
  - (b) Is velocity addition associative?
  - (c) Read a resource article (Wikipedia) on Wigner rotation.
2. (20 points.) (Refer Hughston and Tod's book.)  
Prove that

- (a) if  $p_\mu$  is a time-like vector and  $p^\mu s_\mu = 0$  then  $s^\mu$  is necessarily space-like.
- (b) if  $p_\mu$  and  $q^\mu$  are both time-like vectors and  $p^\mu q_\mu > 0$  then either both are future-pointing or both are past-pointing.